

# Security Enablers for Future Networks

## *5G-ENSURE Task 3.5: Network Management and Virtualization Isolation*

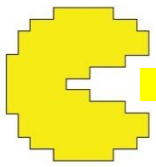
Felix Klaedtke

NEC Labs Europe, Heidelberg

Sophia Antipolis, June 16, 2017



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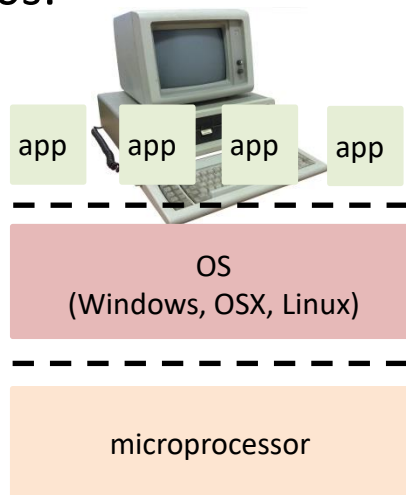
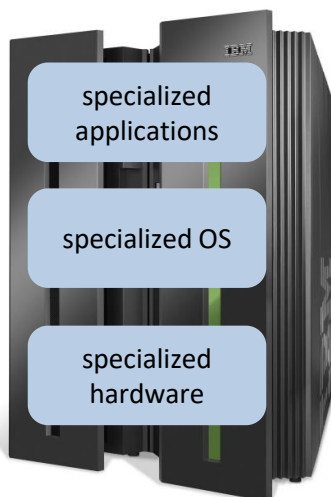


# “Software is eating the world”

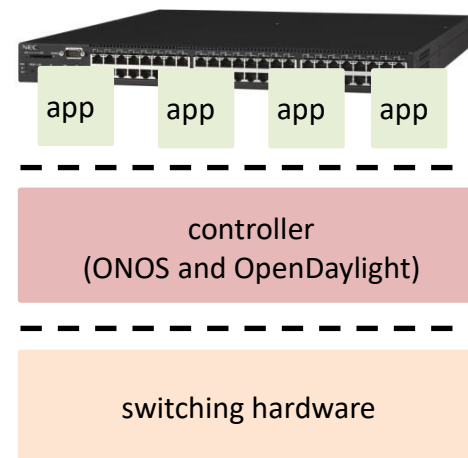
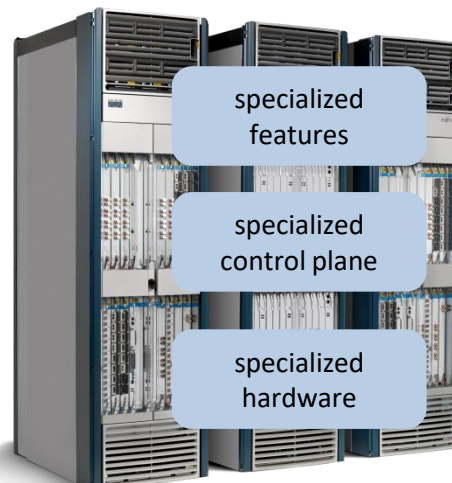
—Marc Andreessen

The Wall Street Journal, 2011

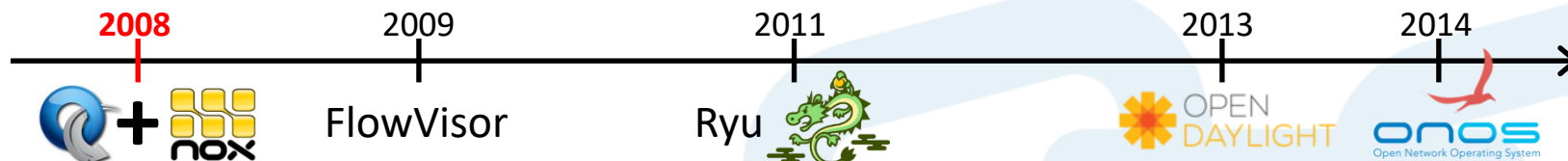
In the ‘60s and ‘70s:



Still true today (mostly):



Since 2008: software-defined networking (SDN)



Adoption of SDN principles in 5G (*network softwarization*)





# SDN Promises

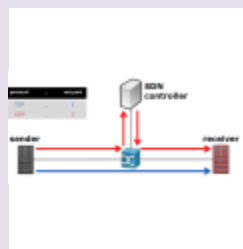


- ❑ SDN provides the means to make networks **cheaper**, **richer**, **more reliable**, ...
  - ❑ Less specialized hardware
  - ❑ Standardized APIs
  - ❑ Network abstractions
  - ❑ Virtualized network functions
  - ❑ Etc.
- ❑ ... and also **more secure**.
- ❑ However, SDN introduces new threats.
  - ❑ Software is inherently buggy
  - ❑ New attacks
  - ❑ Etc.



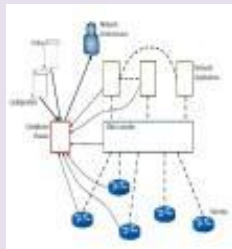
# 5G-ENSURE Security Enablers in Task 3.5

## Fingerprinting SDN networks



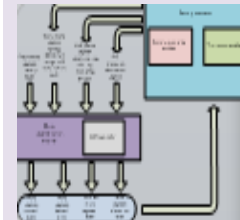
*Preventing information leakage about switch configurations in SDN networks*

## Component interactions



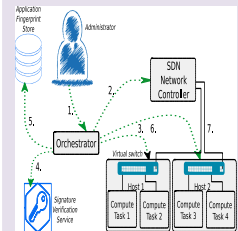
*Checking policy compliance of interactions between network components*

## Micro-segmentation



*Managing segments in a 5G network in which strict security policies can be enforced*

## Bootstrapping trust



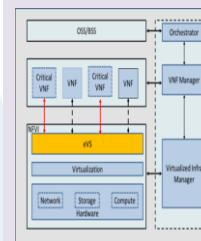
*Verifying integrity of software on network edge prior to enrollment into SDN deployments*

## Access control



*Controlling access of network applications to network resources*

## Flow control for critical VNF



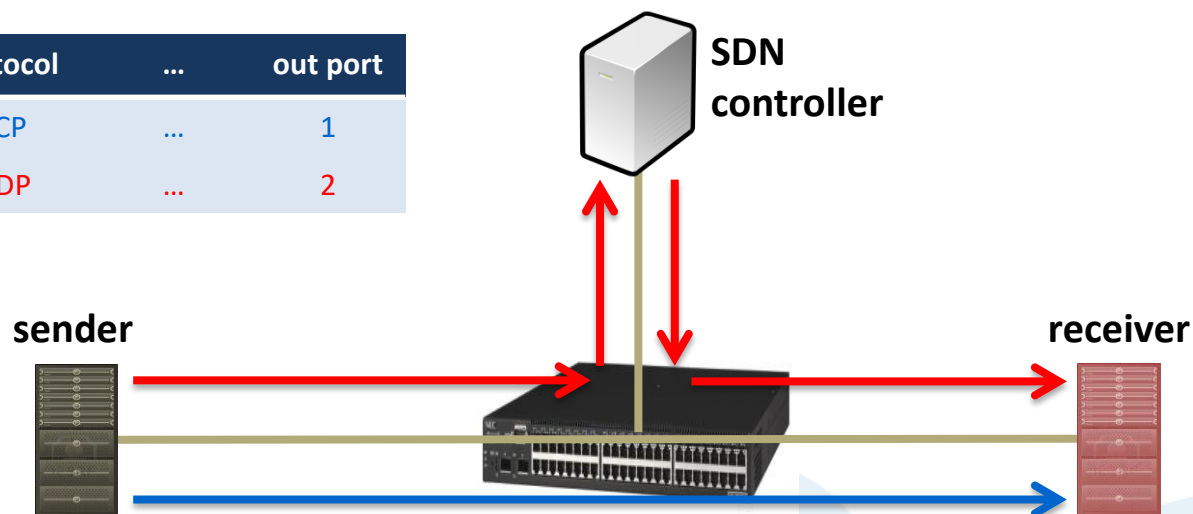
*Protecting critical VNFs at runtime from malicious threats through in-network detection and mitigation*



# Observation and Motivation

- Packets are processed much faster at the *data plane* than on the *control plane*

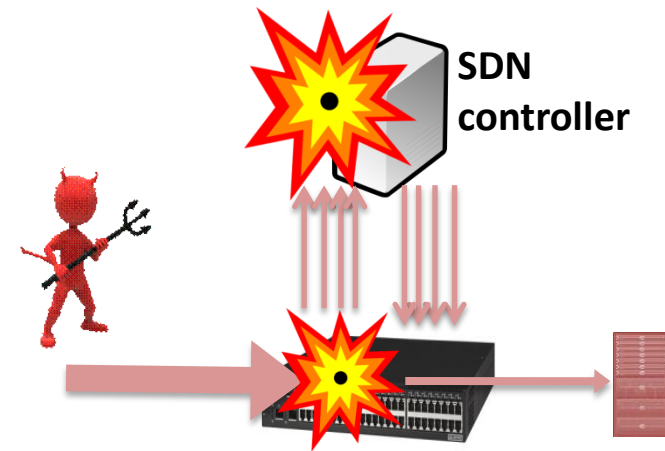
SRC	DST	protocol	...	out port
*	R	TCP	...	1
*	R	UDP	...	2



- An attacker can measure the processing times of packets
- Information leakage about the network's control logic



# Exploitation

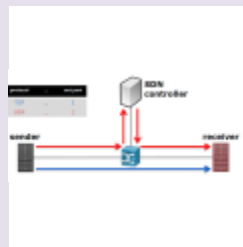


- Knowledge about the controller-switch interactions empowers an attacker to launch powerful DoS attacks
  - Overload the controller (e.g., too many packet-in messages)
  - Overload the switch (e.g., fill TCAMs)
  - ...
- Fingerprinting the network can also be exploited for rule scanning
- Our experiments provide evidence that fingerprinting an SDN network is feasible!
  - High accuracy (>95%)
  - Even passive attackers can fingerprint SDN networks
  - Number of hardware switches has minor impact
  - Feasible even in the presence of software switches
  - Countermeasure through obfuscation: mimic controller-switch interactions for flows that were interactive for some time



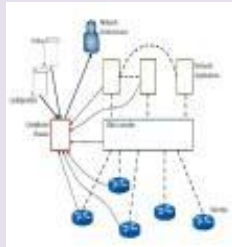
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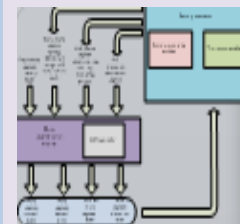
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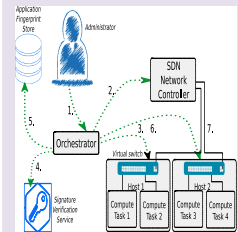
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## Micro-segmentation



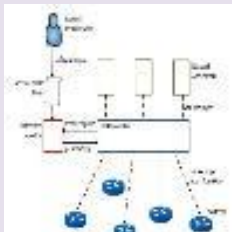
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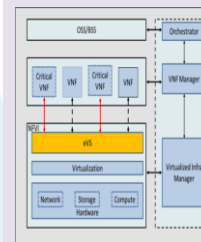
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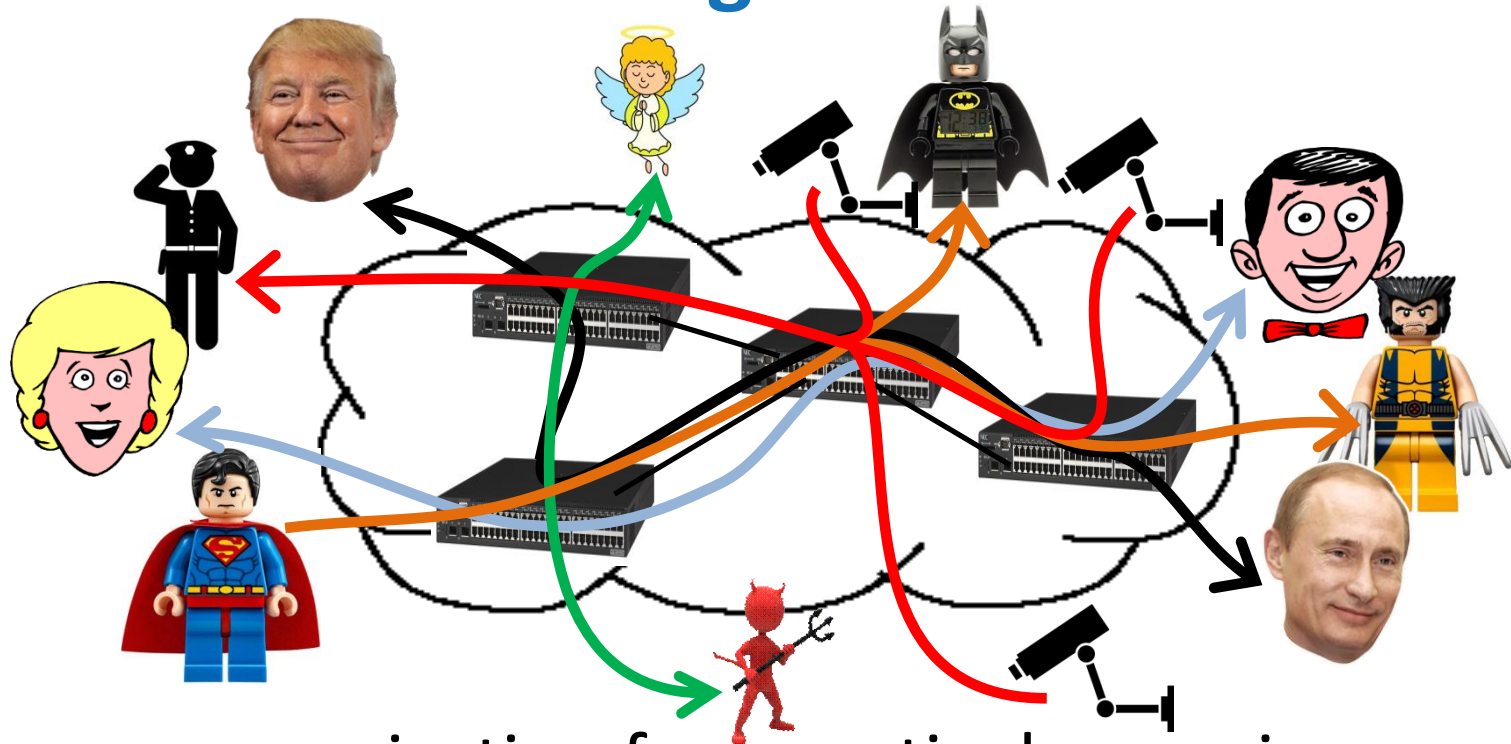
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# Micro-segmentation

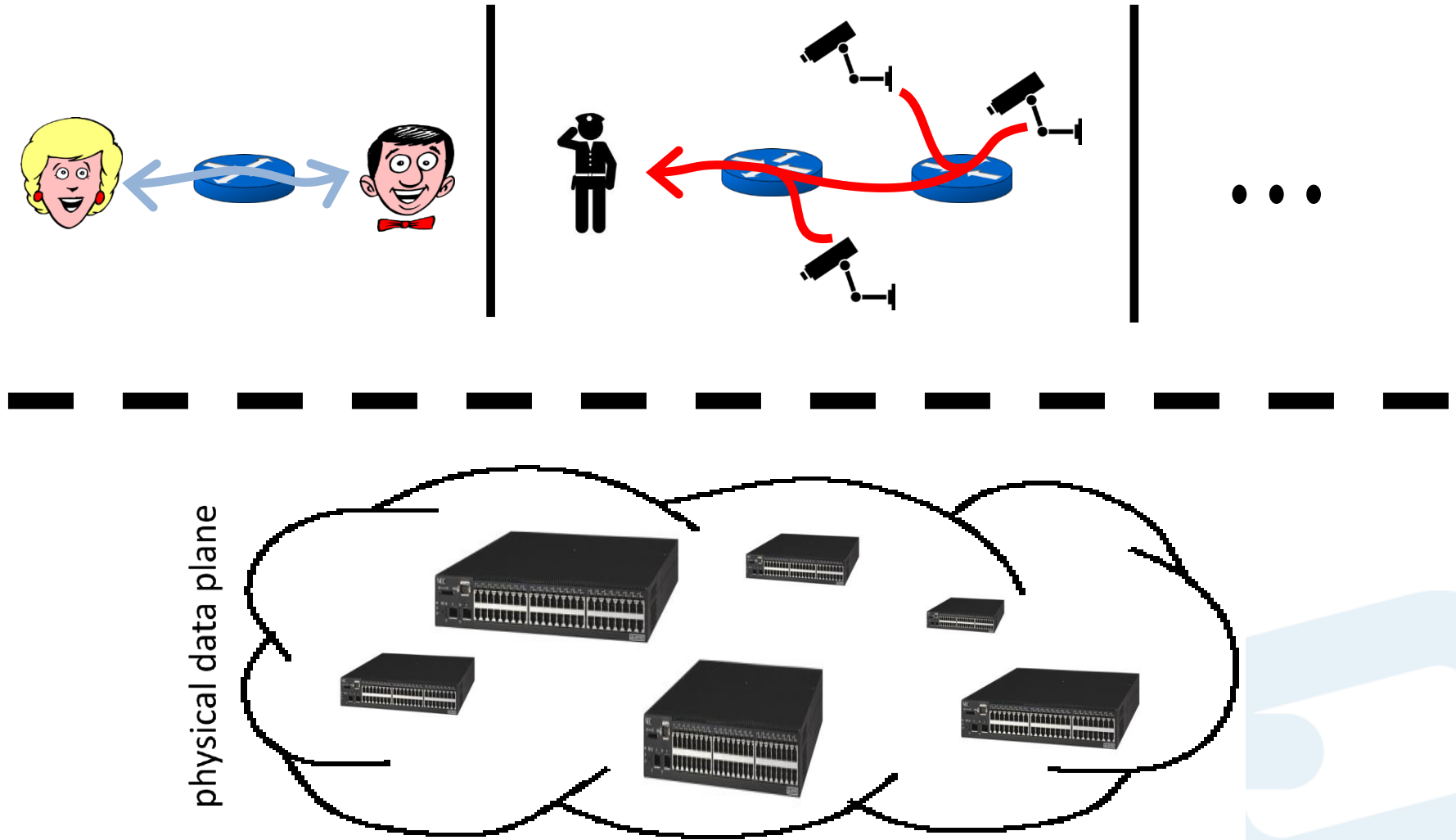


Group communication for a particular service, user group, ...

- Segments are highlevel, isolated, and customizable
- Segments share some of the physical infrastructure



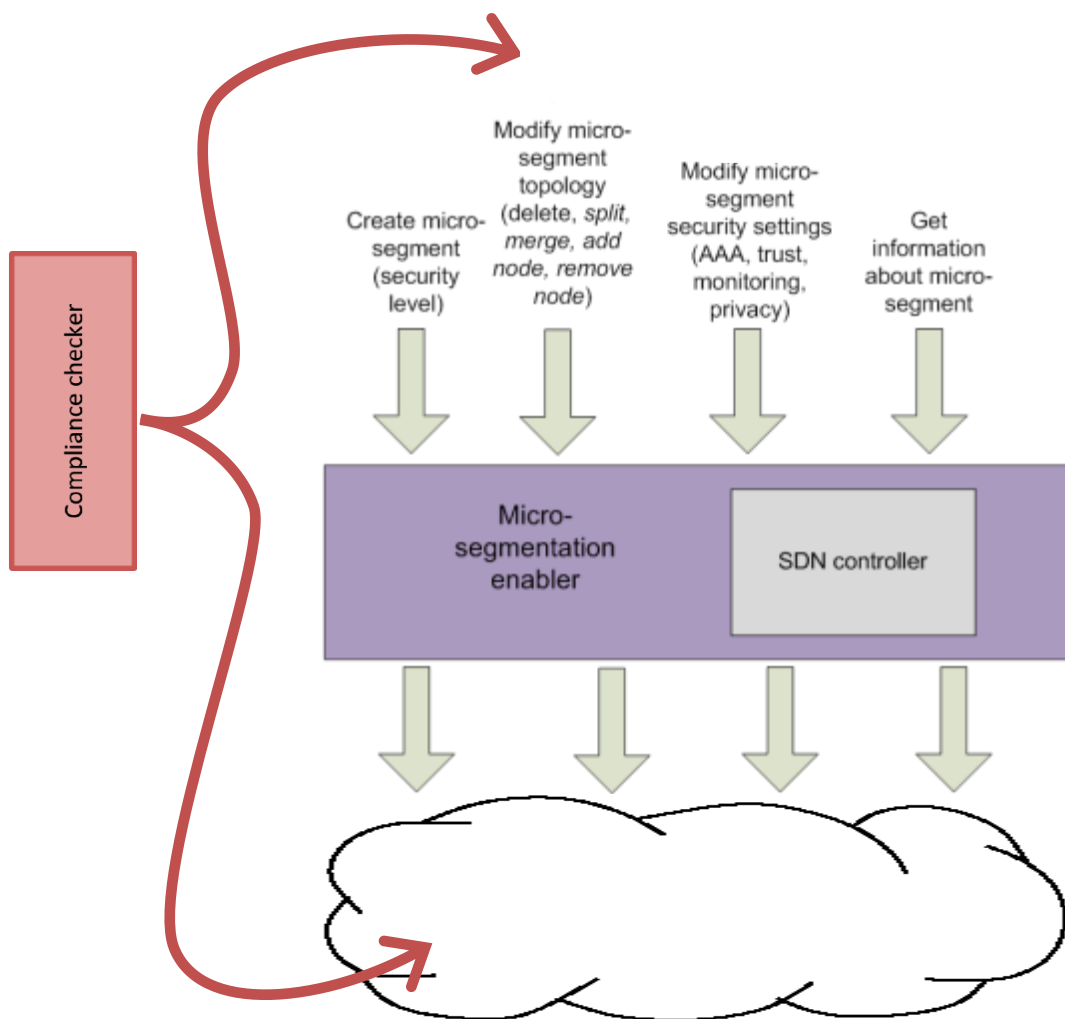
# Micro-segments



Video here



# Micro-segmentation Enabler and Others



# References

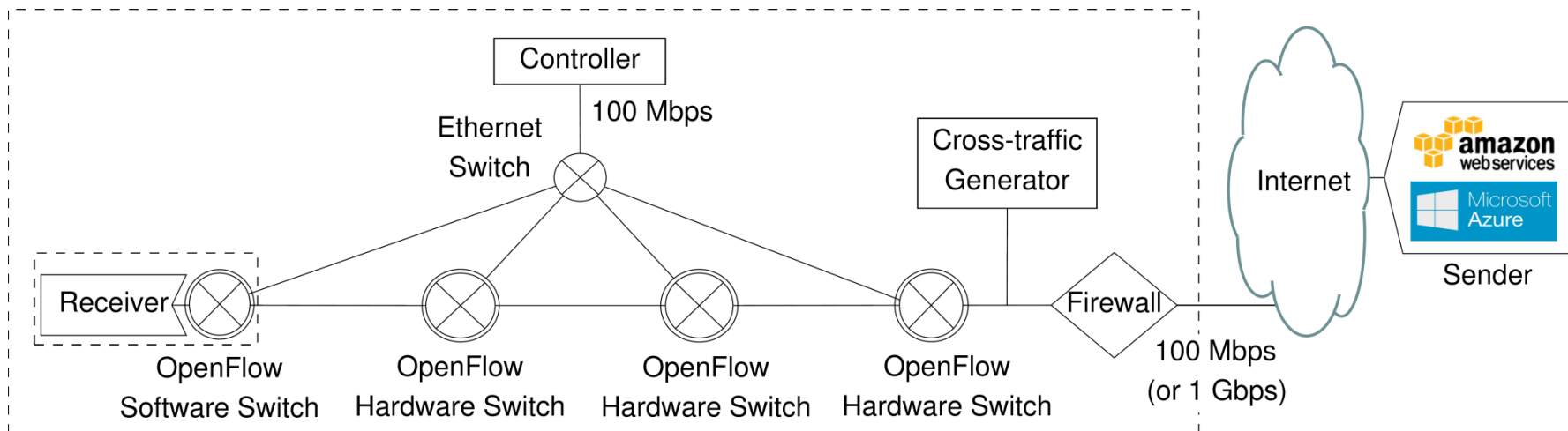
- ❏ [www.5gensure.eu](http://www.5gensure.eu)
- ❏ H. Cui, G.O. Karame, F. Klaedtke, and R. Bifulco  
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IEEE Transactions on Information Forensics and Security, 2016
- ❏ O. Mämmelä, J. Hiltunen, J. Suomalainen, K. Ahola, P. Mannersalo, and J. Vehkaperä  
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EuCNC workshop, 2016
- ❏ D. Basin, F. Klaedtke, and E. Zalinescu  
*Runtime verification of temporal properties over out-of-order data streams*  
29<sup>th</sup> Conference on Computer Aided Verification (CAV), 2017  
(to appear)



# ADDITIONAL DETAILS

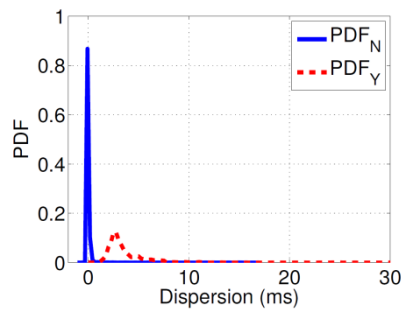


# Experiments

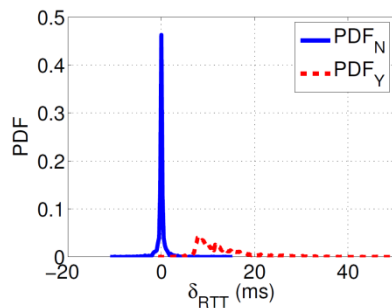


- Probe: sender → Internet → firewall → switches → receiver
  - Multiple sender locations around the globe
  - Measurements conducted over several months
- Time-based features measured at the sender
  - Dispersion
  - Round-trip time (RTT)

# Results



(a)  $k = 3$  hardware switches



(a)  $k = 3$  hardware switches,  
time span 1 second

- $PDF_N$ : packet does not trigger rule installation
- $PDF_Y$ : packet triggers rule installation
- Distributions ( $PDF_N$  and  $PDF_Y$ ) differ significantly
- Dispersion:
  - Stable over time
  - Less affected by network size
- Delta-RTT:
  - Less stable over time
  - Can be extracted from passive measurements

- Experiments provide evidence that fingerprinting an SDN network is feasible
  - With high accuracy (>95%)
  - Even passive attackers can fingerprint SDN networks
  - Number of hardware switches has minor impact
  - Fingerprinting remains feasible even in the presence of software switches

# Countermeasure

- ❑ Control plane cannot be made significantly faster (ns instead of ms)
- ❑ Make processing times for packets indistinguishable
  - ❑ Delay matching packets at a switch before forwarding them
  - ❑ Severely harms network performance
- ❑ Delay the first few packets of “old” flows
  - ❑ The delay can be determined from our observations
  - ❑ Obscure attacker whether additional delay is caused by “controller-switch” interaction or our countermeasure
  - ❑ No overhead for control plane, minor impact on network performance, and effective

